# **Fluid kinematics**

### Physical quantities

First we need a way to describe the state of the fluid. The fluid fills up a region of space and time. So quantities that describe it are functions of t and **x**. The values of the physical quantities depend on when and where you look. There is the density  $\rho$ , the pressure P, and the velocity **v**. All these are functions of t and **x**. The density and pressure are scalar fields. The velocity is a vector field. It is vector attached to each space-time point. The vector is the velocity at that time and place.

## Streamlines

Consider the vector field  $\mathbf{v}(t, \mathbf{x})$  at a fixed time. by joining these vectors. Start at the point  $\mathbf{x}_0$ , the points  $\mathbf{x}_1$  and  $\mathbf{x}_2$  $\mathbf{x}_1 = \mathbf{x}_0 + \varepsilon \mathbf{v}(\mathbf{x}_0)$  construction  $\mathbf{x}_2 = \mathbf{x}_1 + \varepsilon \mathbf{v}(\mathbf{x}_1)$ :

In the limit of small  $\varepsilon$ , this gives a curve  $\mathbf{x}(s)$  which has as it tangents the velocity. Explicitly, the tangent to  $\mathbf{x}(s)$  is

$$\frac{d\mathbf{x}(s)}{ds} = \frac{1}{\varepsilon} \left[ \mathbf{x}(s+\varepsilon) - \mathbf{x}(s) \right]$$
$$= \frac{1}{\varepsilon} \left[ \mathbf{x}(s) + \varepsilon \mathbf{v}(\mathbf{x}(s)) - \mathbf{x}(s) \right]$$
$$= \mathbf{v}(\mathbf{x}(s))$$



All this is at fixed t. Thus, to construct the *streamline*  $\mathbf{x}(\mathbf{x}_0, \mathbf{s})$  through  $\mathbf{x}_0$  at time t, one must solve the system of ordinary differential equations

$$\frac{d\mathbf{x}(s)}{ds} = \mathbf{v}(t, \mathbf{x}(s))$$

at fixed t. The collection of all these streamlines makes a picture.

A particle in the fluid follows a path which has a velocity

.

$$\frac{d\mathbf{x}(t)}{dt} = \mathbf{v}(t, \mathbf{x}(t))$$

This is similar to the previous equation, but it is all t's and no s's in this equation. If the velocity field is static  $\mathbf{v}(t, \mathbf{x}) = \mathbf{v}(\mathbf{x})$ , then the two equations become the same, and the particle of fluid follows a streamline.

#### Kinds of flows

- streamline aka laminar vs. turbulent
- compressible vs. incompressible
- viscous vs. inviscous
- rotational vs. irrotational
- steady vs. unsteady aka time-dependent

We will deal mostly with steady, incompressible flow.

#### Continuity

The current of mass is  $\mathbf{j} = \rho \mathbf{v}$ . We know that mass is conserved in nonrelativistic fluid flow. What are the consequences? Let's see. Consider a small cube of volume dV=dxdydz. We must have that the flux of mass out of the cube is minus the time rate of change of the mass inside.

time rate of change of mass inside 
$$= -\frac{\partial}{\partial t} (\rho dV) = -\frac{\partial \rho}{\partial t} dV$$
.

flux out

$$= \oint_{\mathbf{S}} d\mathbf{A} \cdot \mathbf{j} \cong j_{x} \left(\mathbf{x} + \hat{\mathbf{x}} dx\right) dA - j_{x} \left(\mathbf{x}\right) dA + \left(x \to y\right) + \left(x \to z\right)$$
$$\cong \left[ j_{x} \left(\mathbf{x}\right) + dx \frac{\partial}{\partial x} j_{x} \left(\mathbf{x}\right) \right] dA - j_{x} \left(\mathbf{x}\right) dA + \left(x \to y\right) + \left(x \to z\right)$$
$$= \frac{\partial}{\partial x} j_{x} \left(\mathbf{x}\right) dV + \left(x \to y\right) + \left(x \to z\right)$$
$$= \left[ \frac{\partial}{\partial x} j_{x} \left(\mathbf{x}\right) + \frac{\partial}{\partial y} j_{y} \left(\mathbf{x}\right) + \frac{\partial}{\partial z} j_{z} \left(\mathbf{x}\right) \right] dV$$
$$= \nabla \cdot \mathbf{j} dV$$

Thus, we have  $\nabla \cdot \mathbf{j} = -\frac{\partial \rho}{\partial t}$ . This expresses local conservation of mass. It is called the *continuity equation*.

#### Circulation

It is convenient to have a measure of the extent to which the flow is going around in circles. This is called the *circulation*. I can test the circulation by putting a little paddle wheel in the fluid. The axis of the paddle wheel is  $\hat{\boldsymbol{\varpi}}$ . The angular velocity is  $\boldsymbol{\varpi}$ . The velocity of a



paddle which is at a displacement **r** from the axis is  $\mathbf{u} = \mathbf{x} \times \mathbf{r}$ . The velocity of the fluid at the paddle is **v**. The part of **v** that is tangent to the rim of the wheel pushes the wheel around. Let the circle of the paddle wheel be  $\mathbf{x}(s)$ . s is arc length. The tangent  $\frac{d\mathbf{x}}{ds}$  is a

unit vector. The component of **v** along the wheel is  $\mathbf{v} \cdot \frac{d\mathbf{x}}{ds}$ . The relative speed of the paddle and the tangential part of the fluid flow is  $\mathbf{v} \cdot \frac{d\mathbf{x}}{ds} - u$ . Suppose that the wheel rotates so that the average of this quantity over the wheel is zero. That gives

$$\oint_{\Gamma} \frac{d\mathbf{x}}{ds} \cdot \mathbf{v} = \int dsu$$
$$\oint_{\Gamma} d\mathbf{x} \cdot \mathbf{v} = 2\pi r u = 2\pi r \boldsymbol{\varpi} r = 2\pi r^2 \boldsymbol{\varpi}$$

The quantity on the LHS is the line integral of the velocity around the curve  $\Gamma$  (which in this case is the circle of the paddle wheel). This line integral

 $\oint d\mathbf{x} \cdot \mathbf{v}$  is called the *circulation*. It measures the extent to which the fluid is flowing  $\Gamma$ 

around the path  $\Gamma$ .

## Local circulation and the curl of the velocity field

Now let's look at the circulation around a small circle with radius r as  $r\rightarrow 0$  and small area d**A**. The result will be that the small circulation is  $dC = d\mathbf{A} \cdot \nabla \times \mathbf{v}$ . To get this, we have to assemble a number of pieces. I place the circle in the x,y plane so that d**A** is in the z direction.



$$v_{x}(\mathbf{x}) = v_{x}(0) + x \frac{\partial}{\partial x} v_{x}(0) + y \frac{\partial}{\partial y} v_{x}(0) = v_{x}(0) + r \left( \cos \theta \frac{\partial}{\partial x} v_{x}(0) + \sin \theta \frac{\partial}{\partial y} v_{x}(0) \right)$$

For the y component of v, there is a similar expression with the subscript changed from x to y.

Next we use these expressions for **v** and the one above for  $\frac{d\mathbf{x}}{d\theta}$  to compute

$$\mathbf{v} \cdot \frac{d\mathbf{x}}{d\theta} = \left(-\sin\theta v_x + \cos\theta v_y\right)r$$
$$= -\sin\theta \left[v_x + \cos\theta \partial_x v_x + \sin\theta \partial_y v_x\right]r^2 + \cos\theta \left[v_y + \cos\theta \partial_x v_y + \sin\theta \partial_y v_y\right]r^2$$

In the second line of this expression, the v's and their derivatives are evaluated at the origin. The notation  $\partial_x \equiv \frac{\partial}{\partial x}$  is used. To compute the circulation around the circle, this must be integrated over  $\theta$  from zero to  $2\pi$ . Only the terms with  $\cos^2 \theta$  and  $\sin^2 \theta$  survive. That gives

$$dC_z = \int_0^{2\pi} d\theta \mathbf{v} \cdot \frac{d\mathbf{x}}{d\theta} = \pi r^2 \left( \partial_x v_y - \partial_y v_x \right)$$

This is the circulation around the small circle perpendicular to the z axis. There are similar expressions for circles perpendicular to the x and y axes.

$$dC_{x} = \int_{0}^{2\pi} d\Theta \mathbf{v} \cdot \frac{d\mathbf{x}}{d\Theta} = \pi r^{2} \left( \partial_{y} v_{z} - \partial_{z} v_{y} \right)$$
$$dC_{y} = \int_{0}^{2\pi} d\Theta \mathbf{v} \cdot \frac{d\mathbf{x}}{d\Theta} = \pi r^{2} \left( \partial_{z} v_{x} - \partial_{x} v_{z} \right)$$

Since the area vector is  $d\mathbf{A} = \pi r^2 \hat{\mathbf{z}}$  in the first case of the circle of the x,y plane, we have  $dC = d\mathbf{A} \cdot \nabla \times \mathbf{v}$ . This is also true for an arbitrary orientation of the little circle. This shows that the curl gives the circulation around a small path. The curl of the velocity field is called the *vorticity*  $\Omega = \nabla \times \mathbf{v}$ .

To get a little more feel for this, consider the case of a fluid in simple circular motion around the origin with angular

velocity  $\overline{\omega}$ .

Since the speed at radius r is  $\varpi r$ ,  $dC = 2\pi r (r \varpi) = 2 \varpi \cdot d\mathbf{A}$  but also  $dC = d\mathbf{A} \cdot \nabla \times \mathbf{v}$  so  $\nabla \times \mathbf{v} = 2 \varpi$ . This relates the curl to the angular velocity in a simple case.

